You see video games. We see children reducing their risk of injury.

Being hit by a vehicle while crossing the street is a leading cause of injury for school-aged children in Canada. Youth struggle with selecting a safe place to cross and deciding when to cross in traffic. In response to this issue, researchers at the University of Guelph developed The Pedestrian Safety Training Program for Children. It uses virtual reality (VR) to present children with different traffic and road situations, and to teach them to cross safely. This work is helping to improve children’s ability to judge when to cross the street and reduce their risk of injury as a pedestrian.

VR CAN HELP CHILDREN LEARN TO CROSS STREETS SAFELY